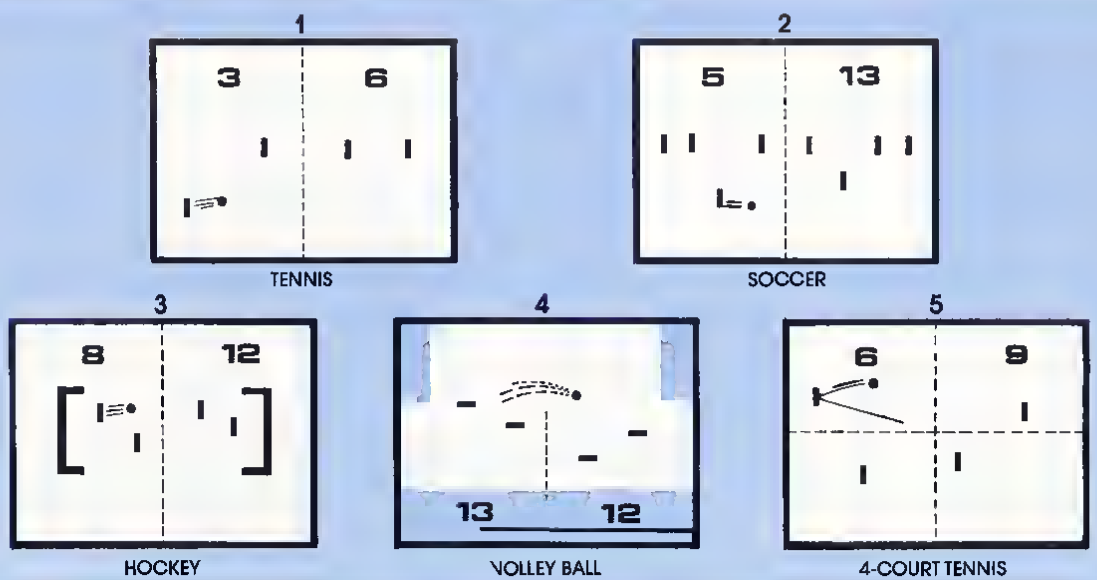
Video Action...

A QUALITY STORY

Video Action's parent company, Universal Research Laboratories, is a pioneer in the video games industry having produced literally tens of thousands of solid state logic boards during the last five years. Integrated circuit components are 100% computer inspected, then put through rigorous freeze/heat testing procedures called "thermal cycling". The result is a remarkably low percentage of field problems. However, all Video Action products are fully warranteed and units out of the warranty period are repaired at the factory for a modest flat fee.



Manufactured by: **UNIVERSAL RESEARCH LABORATORIES, INC.**
Represented by: **CONTROL SALES, INC.,** 2500 Devon Avenue • Des Plaines, Illinois 60018 • (312) 296-5595

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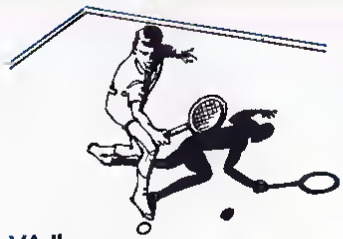
VIDEO ACTION TV GAM



Video Action games are basically electronic "Poddle" games with two or four people competing against each other in exciting competition, sharpening the player's skills and reflexes. Five game modes are featured: tennis, soccer, volley ball and hockey. (See back page illustrations for

MODEL VA-II

The basic Video Action home or "waiting room" model—a solid state electronic control base with four-player knobs. Instantly hooks up to the antenna terminals of any TV set, black and white or color. Has several feet of co-axial cable to permit remote operation away from your set. (Features games 1, 2 and 3)

MODEL VA-IIC

The coin-operated version of the above. Operates at one quarter for a two-player game and two quarters for a four-player game. Also hooks up to the antenna terminals of any TV set and features remote play. (Features games 1, 2 and 3)

MES and GAME TABLES

game identification numbers.) Each game features automatic visual scoring, paddle sounds and court/net lines. You can put "English" on the ball—and you can even play as a "pro" speeding up the action, by the flip of a switch. The basic models are illustrated below. They're fun, fun, FUN!

MODELS VA-T AND VA-TC

$895

The cocktail table version of Video Action, coin-operated or non-coin. The table is tastefully styled and sturdily constructed with a rugged, diecast aluminum base. Top is of durable high-pressure laminate and sides are upholstered. Solid state 12" TV monitor is protected and viewed through high-impact tempered glass. (Features games 1, 2 and 3)

MODEL VA-MP

A further coin-operated table version of Video Action that features an automated "robot" player. The game is designed for 1, 2 or 4 players—1 or 2 against the robot, 2 or 4 against each other. Also has "slam" control and speed switch to adjust game skill. In non-play mode robot plays against itself. Also 4-court version where paddles move forward, backward, and diagonally. "Speed button" controls ball velocity. (Features game 4 or 5)

***Note:** Coin-operated versions are 25¢/50¢ for two and four players respectively. Cash box has $300 capacity and is lighted and keyed separately. Coin counter is standard. Easily converted to coinage of other countries. Electrical 115/230 V., 50/60 HZ operation.*

Video Action

Games for Home and Public Entertainment

- Recreation Rooms
- Cocktail Lounges
- Hotels and Motels
- Public Locations
- Medical/Dental Waiting Rooms